



## *DISCUSSION QUESTIONS*



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### Worldbuilding

May 14, 2025

1. Why is worldbuilding compared to creating "another character" in a story? How does this perspective enhance storytelling?
2. How can sensory details transform a generic setting into a vivid, immersive world? Provide an example.
3. What's the difference between inside-out and outside-in worldbuilding? Which approach might suit a character-driven story?
4. Why is internal consistency crucial in worldbuilding? What happens when rules are broken without explanation?
5. How can a writer avoid "information overload" while still making their world feel expansive?
6. Salman Rushdie advises writing about places with emotional resonance. How might personal connection improve worldbuilding?
7. When worldbuilding for a real-world setting (like 2020s New York), what elements still require deliberate construction?